

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	Amnt Select Ranch Trail
Judge:	Judd Paul

- 1 point**
- over-bridled (per maneuver)
 - out of frame (per maneuver)
 - each hit, bite or stepping on a log, cone plant or any component of the obstacle
 - break of gait at walk or trot for 2 strides or less
 - both front or hind feet in a single-stride slot or space at a walk or trot
 - skipping over or failing to step into required space
 - split pole in lope-over
 - incorrect number of strides, if specified
 - 1 to 2 steps on mount/dismount or ground tie except shifting to balance
 - wrong lead or out of lead for 2 strides or less

- 3 points**
- break of gait at walk or trot for more than 2 strides
 - break of gait at lope, except when correcting an incorrect lead
 - wrong lead or out of lead for more than 2 strides
 - draped reins (per maneuver)
 - 3 to 4 steps on mount/dismount or ground tie
 - trotting for more than 3 strides in lope departures or exiting a rollback
 - knocking over or severely disturbing an obstacle
 - stepping out of or falling off an obstacle with 1 foot
 - missing or evading a part of log/obstacle with 1 foot

- 5 points**
- spurring in front of cinch
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
 - use of either hand to instill fear/praise
 - stepping out of or falling off an obstacle with more than 1 foot
 - dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - letting go of gate
 - 5 or more steps on mount/ dismount or ground tie
 - missing or evading a part of log/obstacle with more than 1 foot

- Off Pattern (OP) - to be placed below horses performing all maneuvers**
- eliminates or adds maneuver
 - incomplete maneuver
 - 3rd refusal
 - repeated blatant disobedience
 - failure to dally and remain dallied during the drag
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roma reins (except in the two rein)
 - failure to open and shut gate, or failure to complete gate

- Disqualified - 0 Score**
- lameness
 - disrespect or misconduct
 - illegal equipment
 - willful abuse
 - leaving working area before pattern is complete
 - improper western attire
 - fall of horse/rider

For more information on how classes are judged visit www.aqhauniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
		LH Gate	W-RL logs	Trot logs	St-SP left	Ext Trt-Drag	RL x lead	Trt log/serp	Trt chute-Bk	W Bridge	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent							
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9								
MANEUVER																		
1	410	Penalty																
		MANEUVER SCORE	+1/2	+1/2	0	+1	+1/2	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1			76
			70 1/2	71		72	72 1/2	73	73 1/2	74	75							
2	152	Penalty		3														0
		MANEUVER SCORE	+1/2	-1	+1/2	-1/2												0
			70 1/2	66 1/2	67	66 1/2												
3	118	Penalty																
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1	+1/2	+1	+1/2	+1	+1	+1	+1				77 1/2
			70 1/2	71	71 1/2	72 1/2	73 1/2	74	75		76 1/2							
4	184	Penalty			1													
		MANEUVER SCORE	0	+1	0	0	+1	-1/2	0	0	+1/2	+1	+1			1		72
			71	70			71	70 1/2										
5	358	Penalty											1					
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	-1/2	+1	+1			1		72 1/2
			70 1/2	71	71 1/2	72			72 1/2	73	71 1/2							
6	102	Penalty			1													
		MANEUVER SCORE	+1/2	+1/2	-1	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1	+1			2		71 1/2
			70 1/2	71	68		69		70	70 1/2								
7	104	Penalty				1												
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	-1/2	+1/2	+1	+1	+1	+1			1		74
			70 1/2	71	71 1/2	70 1/2	71	70 1/2	71	72								
8	347	Penalty						3										
		MANEUVER SCORE	+1/2	0	0	0	0	-1	0	+1/2	+1/2	+1	+1			3		68 1/2
			70 1/2					66 1/2		67								

Judge's Signature: 

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	Amb. Select Ranch Trail
Judge:	Judd Paul

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

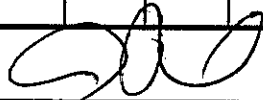
Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern				
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
MANEUVER DESCRIPTION		LH Gate	W-RL logs	Trot logs	St-SP left	Ext Trt-Drng	RL x lead	Trt log/serp	Trt chute-Bk	W Bridge									
MANEUVER		1	2	3	4	5	6	7	8	9									
9	132	PENALTY																	
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	0	+1					73 1/2		
			71		71 1/2		72		72 1/2										
10	110	PENALTY						1											
		MANEUVER SCORE	0	0	+1/2	+1/2	0	0	-1/2	+1/2	0	+1			1		71		
			70 1/2		71		69 1/2			70									
11	116	PENALTY																	
		MANEUVER SCORE	+1/2	0	+1/2	+1	+1	+1/2	+1/2	+1/2	+1	+1 1/2					77 1/2		
			70 1/2		71		72		73		73 1/2		74		74 1/2				
12	340	PENALTY								1									
		MANEUVER SCORE	+1/2	-1/2	+1/2	+1/2	0	0	+1/2	+1/2	-1/2	+1			1		71 1/2		
			70		71		71 1/2			72		70 1/2							
13	117	PENALTY																	
		MANEUVER SCORE	+1	+1/2	+1/2	+1/2	-1/2	0	+1/2	0	+1/2	+1					74		
			71		71 1/2		72		72 1/2		72		72 1/2			73			
14	103	PENALTY		3		1	1												
		MANEUVER SCORE	0	-1 1/2	0	-1	-1	-1	-1	0	0	+1/2			5		60		
			68 1/2		63 1/2		61 1/2		65 1/2		54 1/2								
15	348	PENALTY	1																
		MANEUVER SCORE	-1	0	0	+1/2	0	0	0	+1/2	0	+1			1		70		
			68		68 1/2		64												

Judge's Signature: _____



AQHA

AQHA RANCH TRAIL

Date:	2/10/24
Show:	Prairie Classic
Class:	Select
Judge:	Jason Smith

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
		LH Gate	W-RL logs	Trot logs	St-SP left	Ext Trt-Drag	RL x lead	Trt log/serp	Trt chute-Bk	W Bridge	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, +1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent							
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9								
MANEUVER																		
1	410																	
		PENALTY																
		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1						77
			72		71		75											
2	152		3	1														
		PENALTY																
		MANEUVER SCORE	+1/2	-1/2	0	-1/2												0
			1/2		schooling													
3	118									1								
		PENALTY																
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	0	0	+1/2	0	0	+1						72
			71		72													
4	184			1														
		PENALTY																
		MANEUVER SCORE	-1/2	+1/2	0	+1/2	+1/2	-1/2	0	0	+1/2	+1						71
			69		70													
5	1358									1								
		PENALTY																
		MANEUVER SCORE	+1/2	0	0	-1/2	0	0	0	0	-1	+1/2						18 1/2
			70															
6	102			1														
		PENALTY																
		MANEUVER SCORE	+1/2	+1/2	0	0	0	0	+1/2	0	+1/2	+1						71
			71		70													
7	104				1													
		PENALTY																
		MANEUVER SCORE	0	0	0	-1/2	-1/2	-1	-1/2	0	0	+1/2						67
			66															
8	347							3										
		PENALTY																
		MANEUVER SCORE	0	0	-1/2	0	0	-1/2	-1/2	0	0	+1						3 1/2
			66															

Judge's Signature: 

AQHA

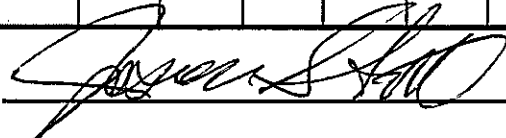
AQHA RANCH TRAIL

Date:	2/10/24
Show:	Prairie Classic
Class:	Select
Judge:	Jason Smith

- | | | |
|---|---|---|
| <p>1 point</p> <ul style="list-style-type: none"> - over-bridled (per maneuver) - out of frame (per maneuver) - each hit, bite or stepping on a log, cone plant or any component of the obstacle - break of gait at walk or trot for 2 strides or less - both front or hind feet in a single-stride slot or space at a walk or trot - skipping over or falling to step into required space - split pole in lope-over - incorrect number of strides, if specified - 1 to 2 steps on mount/dismount or ground tie except shifting to balance - wrong lead or out of lead for 2 strides or less | <p>3 points</p> <ul style="list-style-type: none"> - break of gait at walk or trot for more than 2 strides - break of gait at lope, except when correcting an incorrect lead - wrong lead or out of lead for more than 2 strides - draped reins (per maneuver) - 3 to 4 steps on mount/dismount or ground tie - trotting for more than 3 strides in lope departures or exiting a rollback - knocking over or severely disturbing an obstacle - stepping out of or falling off an obstacle with 1 foot - missing or evading a part of log/obstacle with 1 foot <p>5 points</p> <ul style="list-style-type: none"> - spurring in front of cinch - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal - use of either hand to instill fear/praise - stepping out of or falling off an obstacle with more than 1 foot - dropping an object required to be carried - 1st or 2nd cumulative refusal - letting go of gate - 5 or more steps on mount/ dismount or ground tie - missing or evading a part of log/obstacle with more than 1 foot | <p>Off Pattern (OP) - to be placed below horses performing all maneuvers</p> <ul style="list-style-type: none"> - eliminates or adds maneuver - incomplete maneuver - 3rd refusal - repeated blatant disobedience - failure to dally and remain dalled during the drag - use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein) - failure to open and shut gate, or failure to complete gate <p>Disqualified - 0 Score</p> <ul style="list-style-type: none"> - lameness - disrespect or misconduct - illegal equipment - willful abuse - leaving working area before pattern is complete - improper western attire - fall of horse/rider |
|---|---|---|

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		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
MANEUVER DESCRIPTION		LH Gate	W-RL logs	Trot logs	St-SP left	Ext Trt-Drag	RL x lead	Trt log/serp	Trt chute-Bk	W Bridge						
MANEUVER		1	2	3	4	5	6	7	8	9						
9	132			1					1							
		MANEUVER SCORE	-1/2	+1/2	0	+1/2	+1/2	0	0	-1/2	+1/2	+1		2	70	
10	110							1								
		MANEUVER SCORE	0	-1/2	0	-1/2	-1/2	-1/2	-1/2	0	-1/2	+1/2		1	68 1/2	
11	116															
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1	+1			75	
12	340					1										
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	-1	0	-1/2	0	+1/2	+1		1	70 1/2	
13	117					1										
		MANEUVER SCORE	-1	+1/2	0	-1/2	-1/2	0	0	-1/2	0	+1		1	68	
14	103		3		3	3		1								
		MANEUVER SCORE	0	-1/2	0	-1	-1	-1	-1	0	0	+1/2		10	55	
15	358															
		MANEUVER SCORE	-1	0	0	+1/2	0	0	0	0	-1/2	+1		1	69	

Judge's Signature: 

AQHA

AQHA RANCH TRAIL

Date:	2/10
Show:	Pravine
Class:	Am Sel
Judge:	Hartman

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
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MANEUVER		1	2	3	4	5	6	7	8	9						
1	410	MANEUVER SCORE	+1/2	+1/2	0	+1	+1/2	+1	0	+1/2	+1/2	+1/2			75	
2	152	MANEUVER SCORE	+1/2	-1 1/2	+1	-1									0	
3	118	MANEUVER SCORE	+1	+1	+1	+1/2	+1/2	0	+1	+1/2	+1/2	+1/2			76 1/2	
4	184	MANEUVER SCORE	+1/2	0	0	0	+1/2	-1/2	+1/2	+1/2	+1	+1/2		2	71	
5	358	MANEUVER SCORE	+1/2	+1	+1/2	0	0	0	+1/2	0	0	0		1	71 1/2	
6	102	MANEUVER SCORE	+1/2	+1/2	-1	+1/2	+1	+1/2	+1	+1	+1/2	+1/2		2	73	
7	104	MANEUVER SCORE	+1	+1	+1/2	0	+1	-1/2	+1	+1	+1/2	+1/2		1	75	
8	347	MANEUVER SCORE	0	+1/2	0	+1/2	0	-1	+1/2	+1/2	0	+1/2		3	68 1/2	

Judge's Signature: 

AQHA

AQHA RANCH TRAIL

Date:	2/16
Show:	Prairie
Class:	Am Sel
Judge:	Hartman

- 1 point**
- over-brided (per maneuver)
 - out of frame (per maneuver)
 - each hit, bite or stepping on a log, cone plant or any component of the obstacle
 - break of gait at walk or trot for 2 strides or less
 - both front or hind feet in a single-stride slot or space at a walk or trot
 - skipping over or failing to step into required space
 - split pole in lope-over
 - incorrect number of strides, if specified
 - 1 to 2 steps on mount/dismount or ground tie except shifting to balance
 - wrong lead or out of lead for 2 strides or less
- 3 points**
- break of gait at walk or trot for more than 2 strides
 - break of gait at lope, except when correcting an incorrect lead
 - wrong lead or out of lead for more than 2 strides
 - draped reins (per maneuver)
 - 3 to 4 steps on mount/dismount or ground tie
 - trotting for more than 3 strides in lope departures or exiting a rollback
 - knocking over or severely disturbing an obstacle
 - stepping out of or falling off an obstacle with 1 foot
 - missing or evading a part of log/obstacle with 1 foot
- 5 points**
- spurring in front of cinch
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
 - use of either hand to instill fear/praise
 - stepping out of or falling off an obstacle with more than 1 foot
 - dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - letting go of gate
 - 5 or more steps on mount/ dismount or ground tie
 - missing or evading a part of log/obstacle with more than 1 foot
- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
 - incomplete maneuver
 - 3rd refusal
 - repeated blatant disobedience
 - failure to dally and remain dalled during the drag
 - use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
 - failure to open and shut gate, or failure to complete gate
- Disqualified - 0 Score**
- lameness
 - disrespect or misconduct
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MANEUVER DESCRIPTION		LH Gate	W-RL logs	Trot logs	St-SP left	Ext Trt-Drag	RL x lead	Trt log/serp	Trt chute-Bk	W Bridge						
MANEUVER		1	2	3	4	5	6	7	8	9						
9	132	Penalty														
		MANEUVER SCORE	+1	+1/2	+1/2	0	+1	0	0	0	0	0	0	0	0	73
10	110	Penalty						1								
		MANEUVER SCORE	0	0	+1/2	+1/2	0	0	-1/2	+1/2	+1/2	0	0	1	70 1/2	
11	116	Penalty														
		MANEUVER SCORE	+1/2	0	+1/2	+1	+1	+1	+1/2	+1/2	+1	+1/2	0	0	77 1/2	
12	340	Penalty		1				1								
		MANEUVER SCORE	+1	-1	+1/2	+1/2	0	0	0	+1/2	0	+1/2	0	3	69	
13	117	Penalty						1								
		MANEUVER SCORE	0	+1	+1	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	1	74	
14	103	Penalty		3		3	1		1							
		MANEUVER SCORE	+1/2	-1	+1	-1	-1	0	-1	0	+1/2	+1/2	0	8	60 1/2	
15	398	Penalty	1													
		MANEUVER SCORE	-1/2	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	+1/2	+1/2	0	1	73	

Judge's Signature: 