

AQHA

AQHA RANCH TRAIL

Date:	February 11, 2024
Show:	Prairie Classic
Class:	AmT
Judge:	Pete Kyle

1 point

- over-brided (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
		Drag	RL/Ext Log	Trt/Logs	Ext T/Bridge	Sidepass R	W-Lope Logs	St-3/4 Back	Jog-Gate	W logs	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent							
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9								
MANEUVER																		
1	325									1								
	PENALTY																	
	MANEUVER SCORE	+1	+1/2	+1/2	+1	+1/2	+1	0	0	0	+1/2					1	74	
		72					74.5											
2	357																	
	PENALTY																	
	MANEUVER SCORE	+1	0	+1/2	+1	-1/2	+1/2	0	+1/2	+1	+1/2							74 1/2
		72					73											
3	413																	
	PENALTY																	
	MANEUVER SCORE	0	0	-1/2	0	0	-1/2	-1/2	0	+1/2	0							69
		69					69											
4	382																	
	PENALTY		1															
	MANEUVER SCORE	+1	-1	-1/2	0	0	+1/2	+1/2	0	+1/2	0					1	70	
		69					69											
5	383																	
	PENALTY																	
	MANEUVER SCORE	+1/2	+1/2	0	+1	+1	+1	+1	+1/2	+1/2	+1/2							70 1/2
		72					71											
6	447																	
	PENALTY																	
	MANEUVER SCORE	+1/2	-1/2	-1/2	0	0	+1/2	0	0	+1/2	0							70 1/2
		70					70											
7	233																	
	PENALTY		3															
	MANEUVER SCORE	+1	-1	0	+1/2	+1/2	+1	+1/2	0	+1/2	0					3	70	
		67					68					69.5						
8	137																	
	PENALTY																	
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	0	0	+1/2	+1/2							73
		72					72											

Judge's Signature: _____

Pete Kyle

u

AQHA

AQHA RANCH TRAIL

Date:	February 11, 2024
Show:	Prairie Classic
Class:	Amnt
Judge:	Pete Kyle

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
		Drag	RL/Ext Log	Trt/Logs	Ext T/Bridge	Sidepass R	W-Lope Logs	St-3/4 Back	Jog-Gate	W logs	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent						
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9							
MANEUVER																	
9	4167	PENALTY					3, 1										
		MANEUVER SCORE	+1/2	+1	0	+1	+1/2	-1	+1/2	+1/2	+1/2	0	4	69 1/2			
			72.5			68		69									
10	2388	PENALTY		1													
		MANEUVER SCORE	0	-1/2	0	0	0	OP +1/2	+1/2	0	+1/2	0	1	70	1		
			69			70		69									
11	1501	PENALTY		1							1, 1						
		MANEUVER SCORE	+1/2	-1/2	+1/2	+1/2	-1/2	0	-1/2	0	-1/2	0	3	66 1/2			
			69			70		69									
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: Pete Kyle

AQHA

AQHA RANCH TRAIL

Date:	February 11, 2024
Show:	Prairie Classic
Class:	Amd
Judge:	Mike Hoepfner

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except Junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	DRAG	RL/Ext Log	Trt/Logs	Ext T/Bridge	Sidepass R	W-Lope Logs	St-3/4 Back	Log-Gate	W logs	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1 325	0	+1/2	+1/2	+1/2	0	+1/2	0	0	0	+1/2	1	71 1/2	
			70 1/2	71	71 1/2		72		71				
2 387	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2		74 1/2	
			70 1/2	71	71 1/2		72	72 1/2	73	74			
3 413	0	0	+1/2	0	+1/2	-1/2	-1/2	0	+1/2	1/2	3	68	
			70 1/2		71	67 1/2	67						
4 382	+1	-1	0	+1/2	0	+1/2	0	-1/2	+1/2	+1/2		69 1/2	
			+1	68		68 1/2	68		68 1/2	69			
5 383	+1/2	+1/2	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	1	74	
			70 1/2	71	70	70 1/2	71 1/2	72	72 1/2	73			
6 447	+1	-1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2		73 1/2	
			71	70 1/2		71	71 1/2	72	72 1/2	73			
7 233	+1	-1/2	+1/2	+1	+1	+1/2	+1/2	+1	+1/2	+1/2	3	73	
			71	67 1/2	68	69	70	70 1/2	71	72			
8 137	+1/2	0	+1/2	0	0	0	+1/2	0	+1/2	+1/2	1	71 1/2	
			70 1/2	69 1/2			70 1/2		71				

Judge's Signature: 



AQHA

AQHA RANCH TRAIL

Date:	February 11, 2024
Show:	Prairie Classic
Class:	Am ^t
Judge:	Mike

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
MANEUVER DESCRIPTION	Drag	RL/Ext Log	Trt/Logs	Ext T/Bridge	Sidepass R	W-Lope Logs	St-3/4 Back	Jog-Gate	W logs					
MANEUVER	1	2	3	4	5	6	7	8	9					
9 467						3								
PENALTY														
MANEUVER SCORE	+1/2	+1	+1	+1/2	+1	-1/2	+1	1	+1			3	75 1/2	
	76 1/2	79 1/2	72 1/2	74	75	71 1/2	72 1/2	73 1/2	74 1/2					
10 398		1												
PENALTY														
MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	1/2	+1	+1/2	+1/2	+1/2			74	
	69 1/2	70	70 1/2	+1	71 1/2	72 1/2	75							
11 381		1 1/2								1 1/2				
PENALTY														
MANEUVER SCORE	+1/2	-1/2	+1/2	+1/2	0	+1/2	-1/2	0	-1/2	+1/2		4	67	
	68	68 1/2	69			69 1/2	69		66 1/2	67				

Judge's Signature: CMSTA

AQHA

AQHA RANCH TRAIL

Date:	February 11, 2024
Show:	Prairie Classic
Class:	AMT Ranch Trail
Judge:	Jonathan Meilluer

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
MANEUVER DESCRIPTION	Drag	RL/Ext Log	Trt/Logs	Ext T/Bridge	Sidepass R	W-Lope Logs	St-3/4 Back	Log-Gate	W logs					
MANEUVER	1	2	3	4	5	6	7	8	9					
1 325									1					
PENALTY														
MANEUVER SCORE	+1/2	+1	+1	+1/2	+1/2	+1	+1/2	-1/2	0	0	0	1	73 1/2	
2 387		1												
PENALTY														
MANEUVER SCORE	+1/2	-1/2	0	+1/2	0	+1/2	+1	+1/2	+1/2	0	0	1	72	
3 413						3								
PENALTY														
MANEUVER SCORE	0	0	0	0	+1/2	-1	+1/2	0	0	0	0	3	67	
4 382		1												
PENALTY														
MANEUVER SCORE	+1/2	-1	0	0	0	0	+1/2	-1/2	0	0	0	1	68 1/2	
5 383			1											
PENALTY														
MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	1	74 1/2	
6 447														
PENALTY														
MANEUVER SCORE	0	0	0	0	+1/2	+1/2	+1/2	+1/2	0	0	0		72	
7 233		3												
PENALTY														
MANEUVER SCORE	+1	-1	0	0	+1/2	+1	+1/2	0	+1/2	0	0	3	70 1/2	
8 137		1												
PENALTY														
MANEUVER SCORE	+1/2	-1/2	+1/2	0	0	0	+1/2	+1/2	+1/2	0	0	1	71	

Judge's Signature: _____

Jonathan Meilluer

AQHA

AQHA RANCH TRAIL

Date:	February 11, 2024
Show:	Prairie Classic
Class:	AMT Ranch Trail
Judge:	Jonathan McIlhuer

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except Junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roma reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
		Drag	RL/Ext Log	Trt/Logs	Ext T/Bridge	Sidepass R	W-Lope Logs	St-3/4 Back	Jog-Gate	W logs	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent							
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9								
MANEUVER		1	2	3	4	5	6	7	8	9								
9	467						3											
	PENALTY																	
	MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1/2	-1	+1	+1/2	+1				0	3	71 1/2		
		72					73		69		70							
10	388		1															
	PENALTY																	
	MANEUVER SCORE	+1/2	0	+1/2	-1/2	0	-1/2	+1/2	+1/2	+1/2				0	1	70 1/2	1	
		70 1/2					69		70		70 1/2							
11	381		11							11								
	PENALTY																	
	MANEUVER SCORE	0	-1	0	0	0	0	0	-1/2	-1								63 1/2
		67					67		66 1/2		63 1/2							
	PENALTY																	
	MANEUVER SCORE																	
	PENALTY																	
	MANEUVER SCORE																	
	PENALTY																	
	MANEUVER SCORE																	

Judge's Signature: 