

WESTERN RIDING - Pattern 6

SHOW: Prarie Classic

CLASS: 136206 : SR

DATE: 2/7/2024

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
 - Major disobedience or schooling
 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Quarter of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES												PENALTY TOTAL	SCORE	
Maneuver Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B				
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12				
1	202	+1/2	+1/2	+1	+1	+1	+1/2	+1/2	+1	+1	+1	+1				80
2	125	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1	-1/2	+1/2	+1/2	0		1	73
3	254	0	0	0	+1/2	+1/2	0									0
4	318	-1/2	-1	-1/2	-1/2	-1	-1	-1	-1	-1/2	-1	-1	-1		8	52
5	201	+1/2	+1													0
6	126	+1/2	+1	+1/2	+1	+1	+1	+1/2	+1	0	+1	+1	+1/2		1/2	78 1/2
7	234	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1			82
8	277	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0			75

Jimmy Davrio

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: [Signature]

WESTERN RIDING - Pattern 6

Prarie Classic

CLASS: 136206 SR

DATE: 2/7/2024

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Curvature of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12			
9	198	PENALTY													
		MANUV.	+1	+1/2	+1/2	+1	+1	+1	0	+1/2	+1	+1/2		79	
				2	3	4	5	6	7	7	8				
10	182	PENALTY										3,3			
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	6 60 1/2	
				1	2	3	4	5	5	6					
11	281	PENALTY													
		MANUV.	+1/2	0	0	+1/2	0	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	73 1/2
					1	1	2	2		3					
12	149	PENALTY													
		MANUV.	0	0	0	+1/2	-1	+1/2	+1/2	+1/2	+1/2	+1/2	0	1 71 1/2	
					6	9	0	0	1	1					
13	259	PENALTY													
		MANUV.	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	74 1/2	
				1	1	2	3	4							
14	211	PENALTY							0						
		MANUV.	0	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2				0	
					1	2	2	3							
15	265	PENALTY													
		MANUV.	+1/2	0	0	0	+1/2	+1/2	0	+1/2	0	0	+1/2	0	72 1/2
							1	1	2	2					
16	275	PENALTY						3,3							
		MANUV.	0	0	0	0	0	-1/2	0	0	+1/2	0	+1/2	0	63 1/2
								0	0	0	0	0	0	0	

Jimmy Davrio

JUDGE'S NAME (PRINTED):

[Signature]

JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 6

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:


- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 4 1/4 hrs

MANEUVER SCORES														PENALTY TOTAL	SCORE													
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																										
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B															
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12															
17	230	PENALTY												MANUV.	+1/2	0	+1/2	+1	+1/2	+1	+1	+1/2	0	+1/2	+1/2	0	76	
					1	2		3-	4-	5		5-	6															
18	315	PENALTY												MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1/2	77	
					1		2	2-	3-	4	4-	5-	6-															
19	114	PENALTY	1/2							1/2				MANUV.	-1/2	0	0	+1/2	0	+1/2	+1/2	0	-1/2	0	0	0	1	69 1/2
			69					0	0-				69-															
20	127	PENALTY				0								MANUV.	+1	+1/2	+1										0	
					1-																							
21	326	PENALTY												MANUV.	0	0	0	0	0	0	0	0	0	+1/2	0	-1/2	70	
22	267	PENALTY		3	0									MANUV.	0	-1											0	
				69																								
23	154	PENALTY				0								MANUV.	+1/2	+1/2	0										0	
					1																							
24	193	PENALTY				0								MANUV.	+1/2	+1/2	+1/2										0	

Jimmy Davrio
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

WESTERN RIDING - Pattern 6

SHOW: Prarie Classic

CLASS: 136206 JR

DATE: 2/7/2024

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
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- Use of either hand to instill fear or praise

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- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	PENALTY	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
25	313															
		PENALTY														
		MANUV.	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	0	+1/2		74 1/2
						2		3	3-	3-	4					
26	194															
		PENALTY														
		MANUV.	0	+1/2	0	0	0	0	0	-1/2	0	0	0	0		70
										0						
27	112															
		PENALTY														
		MANUV.	0	0	-1/2	-1/2	0									0
						64										
28	129															
		PENALTY														
		MANUV.	0	0	+1/2	+1/2	+1/2	0	+1/2	+1	0	+1/2	+1	0		74 1/2
						1	1-		2	3		3-	4-			
29	307															
		PENALTY														
		MANUV.	+1/2	0	0	0	0	-1	0	0	+1/2	0	+1/2	0	1	69 1/2
								18-			69		69-			
30	133															
		PENALTY		0												
		MANUV.	+1/2													0
31	319															
		PENALTY				1		0								
		MANUV.	+1/2	0	-1	0										0
						68-										
32	320															
		PENALTY				0										
		MANUV.	0	0												0

Jimmy Davrio

JUDGE'S NAME (PRINTED):

[Signature]

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER HORSE ASSOCIATION

WESTERN RIDING - Pattern 6

SHOW: Prairie

CLASS: Sr

DATE: 2/7/24

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DD) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Quarter of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Maneuver Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
1	202															
		PENALTY														
		MANUV.	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1	+1/2		79
					2			4				7/2				
2	125															
		PENALTY				1					1					
		MANUV.	+1/2	+1/2	+1/2	-1	+1/2	0	+1/2	+1/2	-1/2	+1/2	0	0	2	70
							0				0					
3	257															
		PENALTY														
		MANUV.	0	0	+1/2	+1/2	0	0								0
4	318															
		PENALTY	1				1	3		15		1	3	53		
		MANUV.	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1	-1	-1	-1	-1	-1	23	31 1/2
								1/2				1/2				
5	201															
		PENALTY														
		MANUV.	+1/2	+1/2												0
6	126															
		PENALTY														
		MANUV.	+1/2	+1	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	+1	0		78
						3		5			7					
7	230															
		PENALTY														
		MANUV.	+1/2	+1/2	+1/2	+1	+1/2	+1	+1	+1	+1	+1	+1/2	+1/2		79
							4				7					
8	277															
		PENALTY														
		MANUV.	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0		74
								2								

Jonathan Meilleur

Jonathan Meilleur

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER HORSE ASSOCIATION

WESTERN RIDING - Pattern 6

SHOW: Prairie

CLASS: Sr

DATE: 2/7/24

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (log or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
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Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
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- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Maneuver Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
		Maneuver	1	2	3	4	5	6	7	8	9	10	11	12		
9	198	PENALTY														
		MANUV.	+1/2	+1/2	+1	+1	+1	+1	+1/2	+1/2	+1	+1	+1	0		79
10	182	PENALTY												33		
		MANUV.	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	-1	6	66 1/2
11	281	PENALTY														
		MANUV.	+1/2	0	0	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		73 1/2
12	149	PENALTY														
		MANUV.	+1/2	0	+1/2	+1/2	-1	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	1	72
13	259	PENALTY														
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		75 1/2
14	211	PENALTY														
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2						0
15	265	PENALTY														
		MANUV.	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0		74
16	215	PENALTY	1/2													
		MANUV.	0	0	-1/2	0	0	-1/2	0	0	0	-1/2	0	0	1 1/2	66 1/2

Jonathan Meilleur

Jonathan Meilleur

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 6

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
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3 Point Penalties:

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- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
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- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
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- Duration of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12			
17	236														
	PENALTY														
	MANUV.	+1/2	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1/2	+1	+1/2	0	78	
							4		6		8				
18	315														
	PENALTY														
	MANUV.	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	+1	+1	+1/2	+1/2	77	
							2		3		5				
19	114														
	PENALTY	1/2								1/2					
	MANUV.	-1/2	+1/2	0	0	0	0	0	0	-1/2	+1/2	-1/2	-1/2	1 68	
											9				
20	127														
	PENALTY		3		0										
	MANUV.	+1/2	+1/2	+1/2										0	
21	326														
	PENALTY														
	MANUV.	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	-1/2	73	
											3				
22	267														
	PENALTY		3	1	0										
	MANUV.	0	0	-1										0	
23	154														
	PENALTY				1	0									
	MANUV.	+1/2	0	0	-1									0	
24	123														
	PENALTY	1/2			0										
	MANUV.	0	+1/2	+1/2										0	

Jonathan Meilleur

JUDGE'S NAME (PRINTED):

Jonathan Meilleur

JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 6

Prairie
 CLASS: Sr
 DATE: 2/7/24

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lops
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Quadruped of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Vary Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Vary Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
25	(313)	PENALTY														
		MANUV.	0	0	+1/2	+1/2	0	+1/2	+1/2	-1/2	0	+1/2	+1/2	0		72 1/2
26	(194)	PENALTY														
		MANUV.	0	0	0	-1/2	-1/2	0	0	-1/2	-1/2	0	0	0		68
29	(112)	PENALTY			1											
		MANUV.	0	0	-1	-1/2										0
29	(129)	PENALTY														
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0		75
29	(207)	PENALTY						1								
		MANUV.	0	+1/2	0	0	0	-1	0	0	0	0	+1/2	0		69
30	133	PENALTY														
		MANUV.	+1/2													0
31	(319)	PENALTY				1										
		MANUV.	0	0	+1/2	-1	0									0
32	320	PENALTY			5											
		MANUV.	0	0	-1/2	-1/2										0

Jonathan Meilleur
 JUDGE'S NAME (PRINTED):

Jonathan Meilleur
 JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER HORSE ASSOCIATION

WESTERN RIDING - Pattern 6

SHOW: Prairie Classic

CLASS: SR pg 1

DATE: 2/6/24

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (log or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Maneuver Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
		Maneuver	1	2	3	4	5	6	7	8	9	10	11	12		
1	208															
		PENALTY														
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2	+1	+1	+1/2		78
76 1/2 - 77 1/2																
1/2	225															
		PENALTY														
		MANUV.	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	1	74 1/2
73 1/2 74 74 1/2 73 1/2 74 74 1/2																
2	251															
		PENALTY														
		MANUV.	+1/2	0	+1	+1/2	0	0	0							
73 1/2 74 74 1/2 73 1/2 74 74 1/2																
3	318															
		PENALTY	1					3	1	5	1	1				
		MANUV.	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1	-1	-1	-1	-1	13	47
65 67 65 1/2 61 60 53 52 50 48																
5	201															
		PENALTY														
		MANUV.	+1/2		0											
74 75 76 75 1/2 76 1/2																
4	626															
		PENALTY														
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0		75
74 1/2																
5	723															
		PENALTY														
		MANUV.	0	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1/2	+1	+1	1	71 1/2
74 75 76 75 1/2 76 1/2																
6	827															
		PENALTY														
		MANUV.	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	0	+1/2	0		75
71 72 72 73 74 74 1/2																

Jake Hartman

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 6

SHOW: Prairie Classic

CLASS: SR pg 2

DATE: 2/6/24

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Cheating of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
9	198	PENALTY														3
		MANUV.	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1/2	0	+1	+1	+1/2		77 1/2
			73		73 1/2		76		77							
7	182	PENALTY												33		
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	-1/2	6	67
			72		72 1/2		73		73 1/2		74 1/2					
8	281	PENALTY														
		MANUV.	+1/2	0	0	-1/2	-1/2	0	+1/2	0	0	0	+1/2	0		70 1/2
			69 1/2		70		70 1/2									
9	49	PENALTY														
		MANUV.	+1/2	0	+1/2	+1	-1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	0		75 1/2
			71		72		72		72 1/2		73 1/2		74		74 1/2 75 1/2	
13	259	PENALTY														
		MANUV.	0	+1/2	+1/2	0	0	0	+1/2	0	0	+1/2	0	0		72
			70		71		71 1/2									
14	211	PENALTY														
		MANUV.	0	0	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0					5
			72		73		73 1/2									
10	1526	PENALTY														
		MANUV.	+1	0	0	0	-1/2	0	0	0	0	0	0	0		70 1/2
			71		70 1/2											
11	16215	PENALTY														
		MANUV.	0	0	0	-1/2	0	-1/2	0	0	+1/2	-1/2	+1/2	0	6	62 1/2
			62		62 1/2											

Sally Hartman

[Signature]

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

WESTERN RIDING - Pattern 6

SHOW: Prairie Classic

CLASS: SR pg 3

DATE: 2/6/24

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1/4 turn

MANEUVER SCORES

Each horse/hider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
12/17	236	PENALTY														
		MANUV.	0	0	+1/2	+1	+1/2	+1	+1	0	+1/2	+1	+1/2	0		76 L2
73 74 75 76																
18	315	PENALTY														
		MANUV.	+1	+1/2	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1/2	+1	+1/2		79 L3
74 75 76 77 78																
13/19	114	PENALTY	1/2													
		MANUV.	0	+1/2	0	+1/2	0	+1/2	0	+1/2	-1/2	+1/2	-1/2	-1/2	1/2	70 1/2 L2
70 71 71 1/2 71																
20	27	PENALTY		3												
		MANUV.	+1/2	0	+1											L3
67 1/2																
21	326	PENALTY														
		MANUV.	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	-1/2		73 L3
71 1/2 72 72 1/2 73 73 1/2																
14/22	267	PENALTY		3												
		MANUV.	0	0												L2
67																
15/23	15	PENALTY														
		MANUV.	+1/2	0	0											L2
16/24	193	PENALTY														
		MANUV.	+1/2	+1/2	+1/2											L2

Jake Hartman

JUDGE'S NAME (PRINTED):

H

JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 6

- 1/2 Point Penalties:**
- Tick or light touch of log
- 1 Point Penalties:**
- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change
- 3 Point Penalties:**
- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope
- 5 Point Penalties:**
- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise
- Disqualification (DQ) or 0 Score:**
- Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
 - Major disobedience or schooling
 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Quarter of more than 1/4 turn

MANEUVER SCORES															PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B				
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12				
17/25 313	PENALTY															
	MANUV.	0	0	+1	+1/2	+1/2	+1/2	+1	0	+1/2	+1	+1/2	+1/2	1		
														75		
														L2		
18/26 194	PENALTY															
	MANUV.	0	+1/2	-1/2	-1/2	-1/2	0	0	0	0	0	0	0	69		
														L2		
19/27 112	PENALTY															
	MANUV.	0	0	-1/2	-1/2	0	0	0	0	0	0	0	0	L2		
20/28 129	PENALTY															
	MANUV.	0	+1/2	+1/2	+1	+1	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	7 1/2		
														L2		
21/29 201	PENALTY															
	MANUV.	+1/2	0	0	0	0	0	0	0	0	0	+1/2	0	70		
														L2		
30/13	PENALTY															
	MANUV.	0	0	0	0	0	0	0	0	0	0	0	0	L3		
22/31 319	PENALTY															
	MANUV.	+1/2	+1/2	0	0	0	0	0	0	0	0	0	0	L2		
32/320	PENALTY															
	MANUV.	0	0	0	0	0	0	0	0	0	0	0	0	L3		

JAKE HARTMAN
JUDGE'S NAME (PRINTED):

H
JUDGE'S SIGNATURE: